How does experiential and digital delivery develop skills for the workplace?
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Penny Langford
Charlotte White
Valerie Brown
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**English**

1. Convey technical information to different audiences
2. Present information & ideas
3. Create texts for different purposes & audiences
4. Summarise information / ideas
5. Synthesise information
6. Take part in / lead discussions

**Maths**

1. Measuring with precision
2. Estimating, calculating
3. Working with proportions
4. Using rules & formulas
5. Processing data
6. Understanding data
7. Interpreting & representing diagrams
8. Communicating using visual aids
9. Costing a project
10. Optimising work process

**Digital**

1. Use digital technology & media effectively
2. Create with multimedia & design tools
3. Communicate & collaborate digitally
4. Process & analyse data securely
5. Demonstrate critical digital literacy
6. Code & programme
Active learning
Problem-solving
Communication
Group work
Appropriate Work Experience / Industry placement
Technology / digital skills
Q: How can you achieve your dream job / career?

A: Industry Placement / work experience will help
Activity 5 - Leader or follower?

Take this quick quiz to see whether you are a leader or follower.

List 1:

You're asked to buddy up with a fellow student for a piece of coursework and you discuss who's going to do what. What do you end up doing?

- If you think something doesn't work, do it yourself. So, you decide to split the work in half and go about each section separately. You work better alone.
- There's too much to do, so you leave your workmate to do most of it – it sounds like they're going to take control.
- Taking charge of course. You work out who's going to do what, decide on when you're going to do it and pick the work you want as well.
- You come up with a plan of action together and work closely on each section. Two heads are better than one.
Digital Skills

These skills will help you to support your studies, employability and life outside college.

Competencies

Search...

- Digital Skills
  - IT proficiency
  - Cloud computing
  - Information Literacy
  - Curation
  - Copyright
  - Data literacy
  - Media Literacy
  - Digital Creation
  - Digital communication and collaboration
  - Digital participation
    - Digital Identity
    - Digital Wellbeing

Selected competency

Digital Identity (D121920)

I understand how to manage my identity and profile online to present myself appropriately.

Cross-referenced competencies:

No other competencies have been cross-referenced to this competency.

- Add competency
- Edit

In the details

Report

Selected A22

- Not yet competent
- Competent

Add all ratings
Expand all

- Total number of ratings
  - 1/2 ratings
  - Not yet competent: 0
  - Competent: 1

Rate

- Final rating
HE and Teacher Training

**Activity 1 - Teams and teamwork**

*Microsoft Certified MIE*

**Activity 6 - Get your MIE**

**Higher Apprenticeship – Digital Project**

**Project-based approach to curriculum development / planning**

**HOW CAN MOBILE AND DIGITAL TECHNOLOGIES BE USED TO SUPPORT TEACHING, LEARNING AND LEARNING SUPPORT?**
Emerging Technologies embedded

Week 3 - Emerging Technology & Planning

What’s new?

Dreams of Dalí: 360° Video
https://youtu.be/F1eLelocAoU

The Project Hub - <Maker Space/> Chaffron Way

This space is for you to book for a group or a couple of small groups of students if they are working on a project.

The room takes about 14 students and has collaborative areas for them to work

The latest digital technology is housed in the room, so they can use be helped create videos, digital posters and animations or virtual or augmented experiences.

As we move on in our journey with project-based learning students could choose to create something digital as their “product”. If they use this space they can receive help to do so.
Teamwork
Activity 1 – Find your team

Go to joinmyquiz.com
Add the game code on screen, add your name and find your team.
Activity 2 – What type of team player are you?

Complete this self-assessment to find out what type of team player you are.

https://h5p.org/node/739288
Teamwork
Activity 3 – what does it mean to work well in a team, what behaviours do you need to display?

Discuss in your team and add your answers to the following:

menti.com
Activity 4 - Taboo

Play "Taboo" by starting with one person on your table taking a card from the pile. They must try to describe to the table the term on the card without saying the words on it.

Once the word is guessed or passed, the next person to the left takes a card and repeats. You have 3 minutes to guess as many as possible.
Emerging Technology - Knowledge
Activity 5 – Definitions

You now have 3 minutes to try to match the definitions to the words on your cards.

(You can do this digitally here:)

Check your results – Open the envelope or check digitally here: - No Cheating!!!!
https://bit.ly/2TeVArR
Emerging Technology - Knowledge
Activity 6 – How did you do?

Vote Now:
menti.com   60 02 24
Get Creative

Activity 7 - Drawing exercise

1. Get into pairs
Draw the face of the person opposite you without looking at the paper or screen.

Do this via nearpod.com:

Listen for the code you need.
Or use paper.
Get Creative
Activity 8 – Top Trumps

Use your top trump template to identify digital tools and how they can be used to support wider skills – take a photo and upload it to Twitter #Digifest20

Research skills
Collaboration and team work
Creativity
Teamwork

The skills you have used?

- Communication
- Listening
- Thinking
- Cooperating
- Supporting and leading
- Moving